

## CURVES IN 3D (OVERVIEW) (cf 13.1 p751)

A curve in 3D is usually described parametrically, similar to how a line is described. We think of a curve as a path made by the motion of a particle in space over a period of time. Thus, we have

$$x = f(t), \quad y = g(t), \quad z = h(t) \quad \text{when } t \text{ has a specific range of values}$$

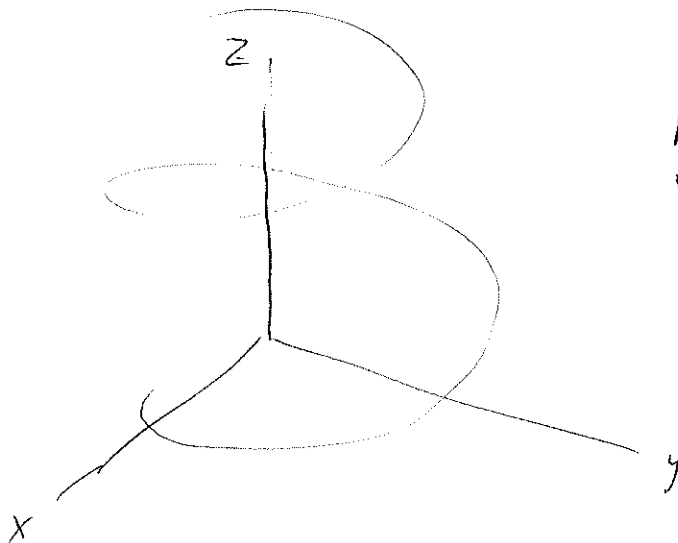
A curve can also be represented as a vector, e.g.

$$\begin{aligned} \vec{r}(t) &= f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k} \\ &= \langle f(t), g(t), h(t) \rangle \end{aligned}$$

where the "tip" of the vector "points" to the particle moving in space and describing a curve.

A simple curve is a helix.

$$\vec{r}(t) = (\cos t)\vec{i} + (\sin t)\vec{j} + t\vec{k}$$



In the  $xy$  plane projection of this curve, we get a circle of radius = 1, since  $\cos^2 t + \sin^2 t = 1$

## TANGENT PLANES + NORMAL LINES (14.6) p 839

Let  $w = f(x, y, z)$  and its partial derivatives be continuous.

Let  $S$  be the level surface (cf 14.1, p 796),  $f(x, y, z) = C$ .

Let  $C$  be a curve on  $S$  described by  $\vec{r}(t) = (x=x(t), y=y(t), z=z(t))$ .  
s.t.  $C$  passes through point  $P_0(x_0, y_0, z_0)$  on  $S$ .

By the chain rule, differentiating  $S: f(x, y, z) = C$ , we get

$$\frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + \frac{\partial f}{\partial z} \frac{dz}{dt} = 0$$

But this can be re-written as.  $\nabla f \cdot \vec{r}'(t) = 0$  or

$$\nabla f \cdot \vec{v} = 0$$

where  $\vec{v} = \vec{r}'(t)$ , the velocity vector of the curve  $S$ .

at  $P_0$ , we have

$$\nabla f \Big|_{P_0} \cdot \vec{v}(t_0) = 0$$

If  $\vec{r}$  is the position vector of  $C$ , then  $\vec{v}$ , the velocity vector is the tangent vector to  $C$  (cf 13.1, p 755).

Since  $C$ , and thus  $\vec{r}(t)$ , are arbitrary curves passing through  $P_0$ , this says  $\nabla f$  is a Normal vector to the surface  $S: f(x, y, z) = C$ , (i.e.  $\perp$  to any tangent) at  $P_0$ .

With a normal vector to the surface, we can construct the eq for a tangent plane (cf. 1215, p 735)

We use  $\nabla f|_{p_0}$  as the normal vector and  $p_0(x_0, y_0, z_0)$  as the pt to obtain.

p 839 (1) 
$$f_x(x_0, y_0, z_0)(x-x_0) + f_y(x_0, y_0, z_0)(y-y_0) + f_z(x_0, y_0, z_0)(z-z_0) = 0$$

The corresponding normal line is obtained using  $\nabla f|_{p_0}$  as the parallel direction vector.

$$\frac{x-x_0}{f_x(x_0, y_0, z_0)} = \frac{y-y_0}{f_y(x_0, y_0, z_0)} = \frac{z-z_0}{f_z(x_0, y_0, z_0)} = t$$

or,

$$(2) \quad \frac{x-x_0}{f_x(x_0, y_0, z_0)} = t \Rightarrow x-x_0 = f_x|_{p_0} t \Rightarrow x = x_0 + f_x|_{p_0} t$$

etc. for  $y$  and  $z$ .

## 2-DIM SURFACES (p 840)

If a surface  $S$  is described by  $z = f(x, y)$ ,  
Then  $f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0) - (z - z_0) = 0$   
is the tangent plane. (unless  $z$  is a constant in which case  
the last term disappears).

## EXAMPLE

#1 Find (a) tangent plane and (b) Normal line to  
 $x^2 + 2y^2 + 3z^2 = 21$  at  $(4, -1, 1)$

df

ex1

prob9

$$\nabla F = \langle 2x, 4y, 6z \rangle$$

$$\nabla F|_{P_0} = \langle 8, -4, 6 \rangle$$

$$\text{Plane: } 8(x-4) - 4(y+1) + 6(z-1) = 0$$

$$= 8x - 32 - 4y - 4 + 6z - 6$$

$$\Rightarrow 8x - 4y + 6z = 32 + 4 + 6 = 42$$

$$\Rightarrow \underline{4x - 2y + 3z = 21}$$

$$\text{Line: } \underline{\underline{\frac{x-4}{8} = \frac{y+1}{-4} = \frac{z-1}{6}}}$$

## ESTIMATING CHANGE IN A DIRECTION

In 3.11 (p 201). we introduced differentials and saw how they could be used to estimate a change in the function value. I.e. given  $y = f(x)$ , we have

$$dy = df = f'(x) dx$$

If we know a specific value of  $x$ , eg,  $x = a$ , then

$$dy = f'(a) dx$$

can indicate how much  $y$  changes if we move away from  $x = a$  in the  $x$ -direction

In 3D, we have

$$df = \left( \nabla f \Big|_{P_0} \cdot \vec{u} \right) ds$$

p 841

where  $\nabla f \Big|_{P_0}$  is the directional derivative and  $ds$  is the small distance in the direction of  $\vec{u}$

## LINEAR APPROXIMATION (p 842)

In the 2D case, we saw that a tangent line was a good linear approximation to a curve NEAR the point of tangency. cf. 3.11 p 203

A similar fact holds in the 3D case.

Given a surface  $z = f(x, y)$  and a point on the surface  $(x_0, y_0, f(x_0, y_0))$ , the linearization of  $f(x, y)$  at  $(x_0, y_0)$  is

$$L(x, y) = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

EXAMPLEp 846  
#251Find linearization of  $f(x, y)$  at given pts

$$f(x, y) = x^2 + y^2 + 1 \text{ at } a) (0, 0), \quad b) (1, 1)$$

of EYS  
p 842

$$L(x, y) = f(a, b) + f_x(a, b)(x-a) + f_y(a, b)(y-b)$$

$$\begin{cases} f_x(x, y) = 2x \\ f_y(x, y) = 2y \end{cases}$$

$$L(x, y) \Big|_{(0,0)} = f(0,0) + 2(0)(x-0) + 2(0)(y-0) \\ = 1$$

$$L(x, y) \Big|_{(1,1)} = (1+1+1) + 2(1)(x-1) + 2(1)(y-1) \\ = 3 + 2x - 2 + 2y - 2 \\ = 2x + 2y - 1$$



## DIFFERENTIALS p 843

If we want to describe  $df$  in terms of  $dx$  and  $dy$  rather than  $ds$  in the direction of the direction vector  $\vec{u}$ , we use the (total) differential of  $f(x, y)$

p 844

$$df = f_x(x, y)dx + f_y(x, y)dy.$$

As in the 2D case, this can be used to approximate the change in  $f$  near a given point.

Note that the discrete change is

p 843  
bottom

$$\Delta f = f(x_0 + \Delta x, y_0 + \Delta y) - f(x_0, y_0)$$

For small values of  $\Delta x$  and  $\Delta y$ ,  $\Delta f \approx df$ .

E6.

Given  $z = f(x, y) = x^2 + 3xy - y^2$

① find  $dz$ ② compute  $dz$  and  $\Delta z$  as  $x$  moves  $2 \rightarrow 2.05$  and  $y$  moves  $3 \rightarrow 2.96$ 

$$\begin{aligned} \textcircled{1} \quad dz &= \frac{\partial z}{\partial x} dx + \frac{\partial z}{\partial y} dy & \frac{\partial z}{\partial x} &= 2x + 3y & \frac{\partial z}{\partial y} &= 3x - 2y \\ &= (2x + 3y)dx + (3x - 2y)dy \end{aligned}$$

② Assuming  $dx = \Delta x = .05$  and  $dy = \Delta y = -.04$  (and  $x=2, y=3$ )

we have

$$\begin{aligned} dz &= (2 \cdot 2 + 3 \cdot 3) \cdot 0.05 + (3 \cdot 2 - 2 \cdot 3)(-.04) \\ &= 13 \cdot 0.05 - 0 = .65 \end{aligned}$$

$$\begin{aligned} \Delta z &= f(2.05, 2.96) - f(2, 3) \\ &= 2.05^2 + 3(2.05)(2.96) - 2.96^2 - (2^2 + 3 \cdot 2 \cdot 3 - 3^2) \\ &= 4.2025 + 18.204 - 8.7616 - (13) \\ &= .6449 \end{aligned}$$

Note  $dz \approx \Delta z$ 

This shows how much the surface height has changed when one shifts location from  $(2, 3)$  to  $(2.05, 2.96)$ .

## FUNCTIONS OF THREE OR MORE VARIABLES

P 845

We can extend definitions of linear approximation, increments, differentials, etc to functions of more than 2 variables.

Ex. A linear approximation of  $w = f(x, y, z)$

is

$$f(x, y, z) \approx f(a, b, c) + f_x(a, b, c)(x-a) + f_y(a, b, c)(y-b) + f_z(a, b, c)(z-c)$$

(The increment is

$$\Delta w = f(x+\Delta x, y+\Delta y, z+\Delta z) - f(x, y, z)$$

)

The differential is

$$dw = \frac{\partial w}{\partial x} dx + \frac{\partial w}{\partial y} dy + \frac{\partial w}{\partial z} dz$$