

THE VECTOR PRODUCT OF 2 VECTORS (12, 4)

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The "vector" product or "cross" product of 2 vectors gives a vector result, in comparison to the dot product.

$$\text{Def } \vec{A} \times \vec{B} = \vec{n} \cdot |\vec{A}| |\vec{B}| \sin \theta$$

where θ is the angle between \vec{A} and \vec{B} ($0 \leq \theta \leq \pi$) and \vec{n} is a unit vector perpendicular to the plane in which \vec{A} and \vec{B} lie.

The direction of \vec{n} is the direction that a right-handed screw advances as it is turned from \vec{A} to \vec{B} . This is called the right hand rule.

\Rightarrow Take your right hand and rest it on vector \vec{A} with the fingers curved in the direction of θ (toward \vec{B}). Your thumb points in the direction of \vec{n} .

NOTE: If \vec{A} and \vec{B} are interchanged, \vec{n} changes direction,

$$\therefore \vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

Thus the cross product is NOT commutative.

Also NOTE: If $\vec{A} = \vec{B}$, then $\theta = 0 \therefore \sin \theta = 0$

$$\therefore \vec{A} \times \vec{B} = \vec{0}.$$

CROSS PRODUCTS OF BASIC VECTORS

Applying the "right hand rule" to the basic vectors \vec{i} , \vec{j} and \vec{k} , we get the following:

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$$\vec{i} \times \vec{j} = -\vec{j} \times \vec{i} = \vec{k}$$

$$\vec{j} \times \vec{k} = -\vec{k} \times \vec{j} = \vec{i}$$

$$\vec{k} \times \vec{i} = -\vec{i} \times \vec{k} = \vec{j}$$

$$\vec{i} \times \vec{i} = \vec{j} \times \vec{j} = \vec{k} \times \vec{k} = \vec{0}$$

PHYSICAL REPRESENTATION

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$$h = |\vec{B}| \sin \theta$$

The area of the parallelogram is $h \cdot |\vec{A}|$

$$= |\vec{A}| |\vec{B}| \sin \theta$$

Now \vec{n} in the cross product formula is a unit vector.

Thus $|\vec{n}| = 1$

Therefore the area = $|\vec{A}| |\vec{B}| \sin \theta = |\vec{n}| |\vec{A}| |\vec{B}| \sin \theta$

$$= |\vec{A} \times \vec{B}|$$

ALGEBRAIC LAWS

From the definition it is fairly trivial that scalar associativity holds, i.e.

$$(r\vec{A}) \times (s\vec{B}) = rs(\vec{A} \times \vec{B})$$

It can also be easily proven that distributivity also holds, i.e.

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$$

and also

$$(\vec{B} + \vec{C}) \times \vec{A} = \vec{B} \times \vec{A} + \vec{C} \times \vec{A}$$

NOTE: you cannot reverse the order without introducing negatives!

CALCULATING CROSS PRODUCTS

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We would like to obtain a formula in terms of the parameters of the vectors \vec{A} and \vec{B} to obtain the cross product. We hope this would be similar (as to ease of calculation) to the formula obtained for the dot product.

In book.

$$\vec{A} = u$$

$$\vec{B} = v$$

Using the algebraic laws (above), let us calculate

$$\vec{A} \times \vec{B} \quad \text{if} \quad \vec{A} = a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}$$

$$\text{and} \quad \vec{B} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}$$

$$\vec{A} \times \vec{B} = (a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \times (b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k})$$

$$= a_1 b_1 \underbrace{\vec{i} \times \vec{i}}_0 + a_1 b_2 \underbrace{\vec{i} \times \vec{j}}_{\vec{k}} + a_1 b_3 \underbrace{\vec{i} \times \vec{k}}_{-\vec{j}}$$

$$+ a_2 b_1 \underbrace{\vec{j} \times \vec{i}}_{-\vec{k}} + a_2 b_2 \underbrace{\vec{j} \times \vec{j}}_0 + a_2 b_3 \underbrace{\vec{j} \times \vec{k}}_{\vec{i}}$$

$$+ a_3 b_1 \underbrace{\vec{k} \times \vec{i}}_{\vec{j}} + a_3 b_2 \underbrace{\vec{k} \times \vec{j}}_{-\vec{i}} + a_3 b_3 \underbrace{\vec{k} \times \vec{k}}_0$$

$$= (a_2 b_3 - a_3 b_2) \vec{i} + (a_3 b_1 - a_1 b_3) \vec{j} + (a_1 b_2 - a_2 b_1) \vec{k}$$

$$= \vec{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \vec{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \vec{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

$$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

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EXAMPLE

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① Represent 2 sides of the triangle by vectors.

$$\vec{a} = \underset{PQ}{\overrightarrow{AB}} = (2-1)\vec{i} + (1-(-1))\vec{j} + (-1-0)\vec{k} = \vec{i} + 2\vec{j} - \vec{k}$$

$$\vec{b} = \underset{PR}{\overrightarrow{AC}} = -2\vec{i} + 2\vec{j} + 2\vec{k}$$

② From above, remember that the magnitude of the cross product is the area of the parallelogram bounded by 2 vectors.

∴ the area of a triangle is $\frac{1}{2} |\vec{a} \times \vec{b}|$.

③ Use the computation formula above to first find $\vec{a} \times \vec{b}$.

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$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & -1 \\ -2 & 2 & 2 \end{vmatrix}$$

$$= (4+2)\vec{i} + (2-2)\vec{j} + (2+4)\vec{k}$$

$$= 6\vec{i} + 6\vec{k} \quad (\text{vector } \perp \text{ to plane of triangle})$$

④ Now find magnitude and area.

$$|\vec{a} \times \vec{b}| = \sqrt{36+36} = \sqrt{72} = 6\sqrt{2}$$

∴ area of triangle is $\frac{1}{2}$ this or $\underline{3\sqrt{2}}$.